

Nursery Home Learning Activities: Summer Term 2 Week 2 – At the farm

Monday 8 th June	Tuesday 9 th June	Wednesday 10 th June	Thursday 11 th June	Friday 12 th June
<input type="checkbox"/> Read a story You may like to read some books that are based in a farm yard for example: The little red hen or What the ladybird heard. If you have the book, allow them to hold it and turn the pages. Look at the pictures and talk about what might happen next. Encourage your child to draw their favourite part of the story.	<input type="checkbox"/> Animal noises. Encourage your child to look at the different pictures of the farmyard animals. Ask them to name each of the animals and using their voices make the animal noises. To extend their learning further encourage your child to say and write the initial letter of each animal.	<input type="checkbox"/> Nursery rhymes With your child sing nursery rhymes, such as: Old McDonald Little Bo peep Together you could make props for these nursery rhymes and actions for the rhymes. Ask your child to draw a picture for one of the rhymes.	<input type="checkbox"/> Make your mark! Support your child's pencil control by encouraging them to hold the pencil correctly and focus on the lines they are making. Make sure that they take their time and look at each of the lines to trace the patterns on each of the animals.	<input type="checkbox"/> I'm at the farm! Ask your child to colour in the picture of the farm. After they have coloured their picture ask them to write their name on it. If your child is unable to write their whole name ask them to write the initial letter by sounding their name.
<input type="checkbox"/> Feed the animals. Look at the pictures of the animals and count how many of each animal there are i.e. 2 sheep, 1 horse. Ask your child to draw some food as they count each of the animals. After <u>see</u> if they can match the correct number value to animals and write the numeral.	<input type="checkbox"/> Colour by number Look at the picture of the farm and explain to your child that each number has a colour. Talk through the numbers and colours. Allow your child to colour the fairy tales according to the number, encourage them to stay in the lines and take their time.	<input type="checkbox"/> Mucky pigs Allow your child to count the pigs and tell you how many are there. As they count each pig ask them to draw some mud on their noses. Take one away or add one more and see if they are able to count again. Ask your child if there were more or less. Extend by writing the number of pigs they have found.	<input type="checkbox"/> Shape animals Cut out different 2D shapes. Ask your child to name the shapes. Then encourage your child to group them so they have some circles, some squares and some triangles. Ask your child to make their own animal out of the different shapes!	<input type="checkbox"/> Lots of patterns. Look at the patterns and ask your child to complete the pattern. Then ask them to create their own patterns using the animal pictures. Extend their learning further by asking them to count how many of each animal is in their pattern.
<input type="checkbox"/> Farmyard boogie Encourage your child to move like some of the farmyard animals i.e. Pig Cow Sheep Duck Horse Turn on some music and dance like the animals too.	<input type="checkbox"/> Make a scarecrow You can use cardboard boxes, plastic tubs, tubes any recycling you have around the house to make your own scarecrow. Allow your child to decorate this could be with paint, fabric, pom poms or anything else you have in the house. Allow them to use their imagination. There will be a prize for the best scarecrow.	<input type="checkbox"/> The farm shop This is a great chance to use lots of skills, allow your child to mix and stir. Talk about the ingredients and how much you are putting into the mixture. You could pretend that you are the making food for a farm shop. Afterwards you could pretend to sell what you've made to other members of your family.	<input type="checkbox"/> Thread the hay If you have a hole punch and a piece of string you can allow your child to use their magic fingers to thread the string through the holes. Ask them to count the holes as they thread the string through.	<input type="checkbox"/> Run the farm Encourage your child to dress up and pretend to be a farmer. See if they can tell you how they might walk or talk, what they would do or play, what their day would be like. Let their imagination take control!
<input type="checkbox"/> Can you find it? Look at the picture and see what they can find. Allow your child to talk about what they can see or describe each of the items they find in the picture.	<input type="checkbox"/> Remember the animal! Look at the pictures of the different animals and play a game of memories. Show your child each of the animals and ask them to name them then turn the cards over and see if they can match the animals by remembering where they are.	<input type="checkbox"/> Dot to dot Encourage your child to complete the dot-to-dot asking them to follow each of the numbers in order. Then to extend their cutting skills see if they can cut it out using a pair of child safe scissors.	<input type="checkbox"/> Animals and their babies Match the farm animal babies to their mothers. Talk about the names of the babies and the names of the mother animal. Then ask your child to draw a picture of the animal baby next to its mother.	<input type="checkbox"/> Grow your grass Grass is important for the animals, it is what they often eat. Explain to your child that you are going to plant the best green grass good enough for a goat or cow to eat. Use a small tray and plant in different conditions i.e. in a sunny place, somewhere dark etc.

